Paul Brown, detail of Long Loop, 2000

Artists as Programmers

For the exhibition Artists as Programmers, Curator Wayne Cosshall has focused on the application of an algorithm, or set of instructions, that, when followed by a computer or artist, results in an artwork. This section of IDAA explores the role of the artist as programmer, or programmer as artist.

Algorithmic art encompasses generative, genetic, mathematical and fractal art forms usually created with computer involvement.

Featured are a selection of established algorithmic artists including early pioneers and current works that explore generative forms within contemporary art.



Wang Jinsong, One hundred signs of the demolition (detail)

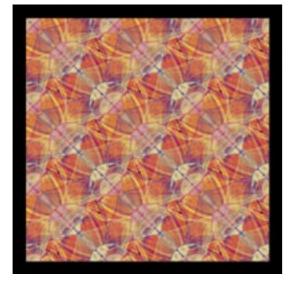


Bu Hua, still from Flash animation Oneness, 2005

Jason Nelson, Hypno 1



Michael Field, Armies Of The Night



John-Pierre Hébert, Sketch-for-Lozenges



Ken Musgrave, Dale Peninsula



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in conjunction with The Harries: National Digital An	
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curated by Steve Danzig, David Xu & Lubi Thomas	
presented by QUT Precincts and International Dig	
also showing at QUT Art Museum, 4 May to 4 June 2 George Street, Brisbane (next to City Botanic Gardens)	

Cover: Photograph courtesy Steve Danzig and below detail from Wang Jinsong, Qi blood image, 2005, digital still image.





Wang Bo, still from Flash animation Man in Condomaze, 2005

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4 May to 4 June 2006 QUT Art Museum 2 George St, Brisbane www.artmuseum.qut.com



11 May to 3 June 2006 **QUT creative industries precinct** Musk Ave, Kelvin Grove www.ciprecinct.gut.com



International Digital Art Awards 06

2006 presents a new directive which highlights works by leading Chinese artists as well as a select group of international artists who are contributing important work.

This exhibition acknowledges digital art as interdisciplinary; a hybrid process in which artists engage with practices and outcomes that go beyond any single art form. The collaborative partnering with other disciplines such as science, ecology, philosophy and engineering continues to build a new contextual language within the digital aesthetic.

The IDAA focuses on the moving image, interactive media, photomedia as well as looking at some of the early and more recent programmers of algorithmic code. We continue the second video installment from Istvan Horkay and Peter Greenaway (film maker) from their Bolzano Gold/Tulse Lupin project with 6 short multimedia videos. We are also presenting the work of prominent Italian artist Lara Favaretto who participated in the 2005 Biennale di Venezia as well as completing a PS1 residency in 2003. From China we have several prominent artists including Jin Jiangbo who also participated in Biennale di Venezia, Han Lei, Song Dong, Jin Jiangbo and Cui Xiuwen.

Queensland University of Technology - Creative Industries and IDAA are developing strategic partnerships with leading Chinese institutions, including the Beijing Film Academy, with priority for these international partnerships being study and creative exchange. The 2006 IDAA exhibition, along with the Harries National Digital Art Award, will travel to China later in the year, hosted by the Beijing Film Academy.

Steve Danzig Director, IDAA

Beijing Film Academy

2005 marked the first time the Beijing Film Academy (BFA) and IDAA worked together. This new collaborative partnership enabled the Beijing Film Academy to bring the IDAA exhibition and Harries award to China where the exhibition achieved tremendous success in Beijing's contemporary art circles.

I'm very pleased to see the collaboration between Beijing Film Academy and IDAA continue to develop during 2006 and beyond. I am doubly honored to have the wonderful opportunity to show my own work alongside a number of excellent Chinese artists exhibiting at IDAA 06.

The Beijing Film Academy sincerely hopes IDAA 06 achieves great success and the collaboration between the BFA and IDAA will accelerate visual art exchange between China and Australia.

Wang Honghai Dean, Beijing Film Academy (Arts)





Artists

IDAA

Feng Jaingzhou Bu Hua Song Dong Wang Bo Jin Jiangbo Wang Honghai Dawei (David) Xu Mark Amerika Peter Greenaway Istvan Horkay Lara Favaretto Nathaniel Freeman Maleonn Laurence Gartel Wang Jinsong Du Yingnan Sun Hongbin Cui Xuiwen Chen Qingqing Anui Joel Seah Ann Morrison

Artists as Programmers

Jason Nelson Mike Field Paul Brown Ken Musgrave Jean-Pierre Hébert

Maleonn, Chinese Story (series), 2005, 60 x 50cm

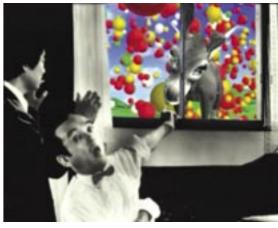


Cui Xiuwen, One Day in 2004, No. 5, 2004, 37 x 250cm





Aniu, So Far, So Close (series), 2004



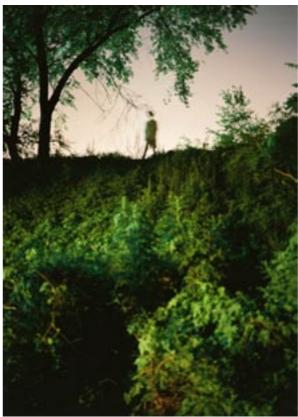
Lara Favaretto, On the air, 2003

The *International Digital Art Awards* (*IDAA*) began in 2001 as a dedicated program for digital artists within a fine art context. No longer an actual award, the *IDAA* exhibition continues to present new media and printed artworks from leading artists across the globe in a unique cross-cultural forum.

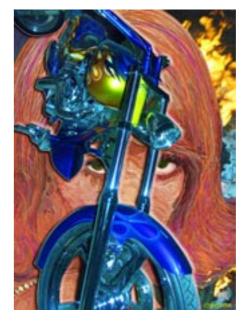
Chen Qingqing, My Oxygen Bar



Sun Hongbin, *Darkness* (series), 2002, 60.8 x 80cm



Laurence Gartel, REDBLUE, 2006



In 2006 the *IDAA* takes a new direction, focusing primarily on leading Chinese artists working in digital media in partnership with the Beijing Film Academy, which will play host to the *IDAA* later this year. *IDAA 06* features a diverse range of artworks crossing a broad practice of video, interactive media, installation and photo-media.

In coordination with *IDAA 06*, a sub-exhibition, *Artists as Programmers*, is presented as a new programming directive to highlight the field of algorithmic art and initiate discussions on the relationship between artists and their tools. Curated by Wayne Cosshall, *Artists as Programmers* features early algorithmic artists and current artworks.

Also on show at IDAA 06 are the nominees for *The Harries: National Digital Art Award*, presented by Queensland Health Skills Development Centre. *The Harries* presents printed and new media artworks exploring ideas about the human form and condition, including the interplay between art and science,.

Song Dong, Stir Fry Beijing (video installation), 2004, 5 mins



David Xu, still from *the balance series*, 2005, 4 mins

